

## PHYSICS 598 CPA TOPICS IN COMPUTATIONAL PHYSICS AND ASTROPHYSICS

FALL Semester 2010 Call Number: PHYS 42392 Credit: 1 Unit (4 Hours) Time: MW 1:00 – 2:20 P.M. Room: 144 Loomis Lab

## Professor Stuart L. Shapiro

A numerical laboratory course designed to familiarize students with the use of a computer to solve diverse problems in physics. Problems will be drawn from several different branches of physics and astrophysics. Hydrodynamics, including the physics of shock waves, will be emphasized as the main paradigm for nonlinear phenomena. For the hydrodynamics, the necessary analytic results will be derived in class. Examples drawn from classical mechanics, electromagnetism, quantum mechanics, etc., will already be familiar to students from standard physics courses. Some of the physical systems and equations, together with the numerical methods used to treat them, are listed below.

Students will work on assigned numerical exercises and simulations both individually and in small teams. The results of these simulations will be presented in class periodically and will constitute an integral part of the class development. The emphasis throughout the semester will be on building confidence and expertise at solving physical problems on the computer.

## **Prerequisites:**

No formal requirements other than a working knowledge of some scientific programming language like FORTRAN, C or C++. Graduate students and upper level undergraduates with solid backgrounds in basic physics are welcome. This course should only be taken by students who plan to participate actively, but may be taken on a "credit-noncredit" (i.e. pass-fail) basis.

NUMERICAL METHODS	PHYSICAL SYSTEMS AND EQUATIONS
(partial listing)	(partial listing)
Roots of transcendental equations	Hydrodynamic equations and shock waves
Integration	Diffusion and heat conduction equations
Ordinary differential equations	Wave and advective equations
Eigenvalue problems	Maxwell's equations
Linear equations and matrices	Schrödinger equation
Partial differential equations (elliptic, parabolic and	Fokker-Planck equation
hyperbolic systems)	Collisionless Boltzmann equation
Finite-difference techniques for PDEs	2-D Ising model
Random number generation	Coupled pendula and dynamical chaos
Monte Carlo integration and simulation methods	
Spectral methods	
Fast Fourier Transforms	